## **Bachelor of Information Technology**

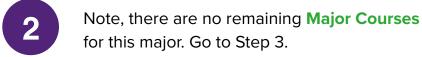




**Major in User Experience Design + Minor in Computer Systems** 

Valid from 2021

1	The tal	ole below shows the require	d: Compulsory Courses	Major Courses M	inor Courses
Y1	<b>S1</b>	CSSE1001 Introduction to Software Engineering	DECO1100  Design Thinking	DECO1400 Introduction to Web Design	MATH1061  Discrete  Mathematics
	<b>S2</b>	DECO1800  Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems		
Y2	<b>S</b> 1	<b>DECO2200</b> Graphic Design	DECO2500  Human-Computer Interaction	CSSE2010 Introduction to Computer Systems	
	<b>S2</b>	COMP2140 Web & Mobile Programming	DECO2800  Design Computing Studio 2: Testing & Evaluation	DECO2300  Digital Prototyping	CSSE2310  Computer Systems Principles and Programming
Y3	<b>S1</b>	DECO3800  Design Computing  Studio 3: Propose	DECO3850  Physical Computing &  Interaction Design Studic	)	
	<b>S2</b>	DECO3500  Social & Mobile  Computing	DECO3801  Design Computing  Studio 3: Build		



<b>S1</b>	-	-	_
<b>S2</b>	_	_	_

3	Choose 2 remaining Minor Courses		
3	for some free slots, accounting for prerequisites:		

<b>S1</b>	COMS3200		
<b>S2</b>	COMP3301	CYBR3000	



Fill the remaining free slots with **Program Electives** or **General Electives** from the <u>BlnfTech program rules & requirements</u>.



Course offered in both Semester 1 & 2.