

Semester 1	Semester 2	Semester 1	Semester 2
<div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7110 Design Thinking (Semester 1) </div> <div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7250 Human-Computer Interaction (1) </div> <div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> CSSE7030 Intro to Software Engineering (Semester 1,2) </div> <div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7140 Intro to Web Design (Semester 1,2) </div>	<div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7180 Design Computing Studio 1 (2) </div> <div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7230 Digital Prototyping (2) </div> <div style="border: 1px dashed green; padding: 5px; margin-bottom: 5px;"> DECO6500 Advanced Human- Computer Interaction (2) </div> <div style="border: 1px solid gray; padding: 5px; margin-bottom: 5px;"> Part D General Elective </div>	<div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7385 Physical Computing and Interaction Design Studio (#4 units) (1) </div> <div style="border: 1px dashed green; padding: 5px; margin-bottom: 5px;"> DECO7220 Info Visualisation (1) </div> <div style="border: 1px dashed orange; padding: 5px; margin-bottom: 5px;"> SOCY7329 Advanced Issues in Qualitative Inquiry </div> <div style="border: 1px dashed orange; padding: 5px; margin-bottom: 5px;"> DECO7380 Design Computing Studio 3 - Propose (1) </div> <div style="border: 1px dashed orange; padding: 5px; margin-bottom: 5px;"> SOCY7329 OR ENGG7811 </div> <div style="border: 1px solid orange; padding: 5px; margin-bottom: 5px;"> DECO7861 Masters Thesis (#6 year long) Semester 1 Start </div>	<div style="border: 1px solid purple; padding: 5px; margin-bottom: 5px;"> DECO7350 Social & Mobile Computing (2) </div> <div style="border: 1px dashed green; padding: 5px; margin-bottom: 5px;"> DECO7285 Design Computing Studio 2 (2) </div> <div style="border: 1px dashed orange; padding: 5px; margin-bottom: 5px;"> ENGG7811 Research Methods (1,2)* </div> <div style="border: 1px solid orange; padding: 5px; margin-bottom: 5px;"> DECO7381 Design Computing Studio 3 - Build (2) </div>

Study Plan : Master Interaction Design

Semester 1 (February)

Core Courses
#18 units total

You may have received exemption for listed courses based on previous study. If so, you would replace the listed course with another equivalent weighted course.

Discipline Elective Courses
#4 - #6 units

Research Courses
#6 - #8 units

Practitioner Option
The practitioner option consists of 2 team-based capstone projects with industry partners, plus one research methods course.

Research Option
The research option involves individual year-long research thesis with an academic supervisor. If you are considering a research career, this is your best choice.

This is the recommended study plan for Master Interaction Design students who commence their program in Semester 1 (February). Variations to this study plan are possible, but should be discussed with an Academic Advisor prior to enrolling in courses.

Breadth Elective Courses
#0 - #4 units

COMU7014 (Semester 2)
COMU7304 (Sem 2)
CSSE7023 (Sem 1, 2)
CSSE7201 (Sem 1, 2)
CSSE7231 (Sem 2)
HLTH7001 (Sem 1, 2)
HLTH7002 (Sem 1, 2)
HLTH7003 (Sem 1, 2)
HLTH7005 (Sem 1, 2)
INFS7202 (Sem 1)
INFS7900 (Sem 1, 2)
INFS7903 (Sem 2)
MATH7861 (Sem 1, 2)
MGTS7601 (Sem 1, 2)
PHIL7111 (Sem 2)
TIMS7301 (Sem 1, 2)
TIMS7328 (Sem 2)
WRIT6001 (Sem 1, 2)

OR other courses approved by the Executive Dean
Special Project courses (DECO7000, DECO7001, DECO7003) are occasionally offered during the Summer Semester.

