Bachelor of Information Technology



Major in Software Information Systems + Major in User Experience Design Commencing Semester 1

1 The study plan below shows the required:

Core Courses

Primary Major Compulsory Courses

Course offered in both Semester 1 and 2.

Secondary Major Compulsory Courses

| Sem 1 Feb | CSSE1001 Introduction to Software Engineering | INFS1200 Introduction to Information Systems | MATH1061* Discrete Mathematics | DECO1400 Introduction to Web Design |
|---------------|---|--|--|--|
| Sem 2 July | DECO1800 Design Computing Studio 1: Interactive Technology | COMP1100 Introduction to Software Innovation | Primary Major Elective | Program Elective |
| Sem 1 Feb | DECO2500 Human Computer Interaction | DECO1100 Design Thinking | Primary Major Elective | Program Elective |
| | | | | |
| Sem 2 July | DECO2850 Design Computing Studio 2: Interaction Design | COMP2140 Web & Mobile Programming | INFS2200 Relational Database Systems | DECO2300 Digital Prototyping and Extended Reality |
| | Design Computing Studio | Web & Mobile | Relational Database | Digital Prototyping and |

Complete exactly 6 units of Primary Major Elective Courses from the options below, accounting for prerequisites:

Sem 1 BISM3222 INFS3202 Sem 2 COMP2011 INFS3208

Complete exactly **6 units** to replace DECO2500, DECO3800 and DECO3801 in the **Secondary**Major, at the same level or higher, from BInfTech

Program Elective Courses: https://my.uq.edu.au/programs-courses/requirements/program/2453/2025

*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions, or if you fail any courses.

Email studentenquiries@eecs.uq.edu.au.

Study plan published 2025. Future course offerings are subject to change.