## Master of Engineering Science (Software Engineering)



## **Complete 16 units comprising:**

4 to 6 units from

MEngSc (Software Eng) Flexible Compulsory Courses

Sem 1 CSSE7100

Sem 2 CSSE7610 INFS7410 2

6 to 10 units from

MEngSc (Software Eng)
Research Project Courses

 3 0 to 6 units from

MEngSc (Software Eng)
Discipline Elective Courses

 Sem 1
 COMP4403
 CSSE4011

 COMP7703
 CSSE6400

 COMS4507
 ENGG4800

 Sem 2
 COMP4703
 CSSE4630

 COMS6200
 INFS7203

NOTE: Maximum 4 units at level 4

4 0 to 6 units from

MEngSc (Software Eng)
Advanced Discipline Electives

 Sem 1
 INFS7205

 Sem 2
 COMP7500

 DEC06500
 ENGG7020

 Sem 1+2
 ENGG7302

Elective **▶** Flexible Compulsory **CSSE7100 REIT6811** Reasoning about Programs **Research** Methods Discipline **▶** Advanced Discipline REIT7841/7842\*\* REIT7881/7882\*\* Research & Development **OR** Research & Development Methods & Practice CSSE7610 Concurrency: Methods & Practice Elective Elective Theory & Practice **▶** Flexible Compulsory **▶** Flexible Compulsory OR Discipline Discipline **INFS7410** Information **▶** Advanced Discipline **▶** Advanced Discipline Retrieval & Web Search

<sup>\*\*</sup>Students commencing in Semester 1 enrol in REIT7841 or REIT7881 for both semesters. Students commencing in Semester 2 enrol in REIT7842 or REIT7882 for both semesters. Seek advice from the School of EECS if you have any questions or if you fail a course. Email **studentenquiries@eecs.uq.edu.au**.

Students must follow the program rules. Future course offerings are subject to change.

