

Bachelor of Information Technology

No Major Option

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Extension Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering 	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics 
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems 	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction 	Elective Program or General	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	Elective Program or General	Elective Program or General
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 	CSSE3012 The Software Process	Elective Program or General	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. 

2

Choose at least 4 courses from the **Information Technology Advanced Electives** for some free slots, accounting for prerequisites:

Sem 1	BISM3222 COMP2048	DECO2200 DECO3850*	CSSE3100 INFS3202
Sem 2	COMP3506 COMP3702 COMP3820	INFS2200 INFS3208	DECO2300 DECO3500
Sem 1+2	CSSE2010	CSSE2310	CSSE2002

* course is worth 4

3

Fill the remaining free slots with **Program Electives** or **General Electives** from the [BInfTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses.

Email studentenquiries@eecs.uq.edu.au to make an advising appointment.

Students must follow the program rules. Future course offerings are subject to change.

Study plan published 2024.

Bachelor of Information Technology

Major in User Experience Design

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering 	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics 
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems 	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction 	DECO2200 Information Visualisation	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	DECO2300 Digital Prototyping & Extended Reality	Elective Program or General
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 	DECO3850 Physical Computing Studio (4 units)		Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	DECO3500 Social & Mobile Computing	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. 

2 All major courses are in the plan.

3 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BlnTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

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Study plan published 2024.

Bachelor of Information Technology

Major in Software Information Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering 	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics 
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems 	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction 	Elective Program or General	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	INFS2200 Relational Database Systems	Elective Program or General
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 	INFS3200 Advanced Database Systems 	Elective Program or General	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. 

2 Choose 3 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

3 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BInfTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

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Bachelor of Information Technology

Major in Software Design

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering 1+2	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics 1+2
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems 1+2	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction 1+2	CSSE2002 Programming in the Large 1+2	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	COMP3506 Algorithms & Data Structures 1+2	Elective Program or General
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process	Elective Program or General	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. **1+2**

2 Choose 2 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMP2048** **COMP3400** **CSSE3100**

Sem 2 **COMP3702** **COMP3820** **CYBR3000** **DECO3500**

Sem 1+2 **CSSE2010** **CSSE2310**

3 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BInfTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

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Bachelor of Information Technology

Major in User Experience Design + Minor in Computer Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Minor Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	DECO2200 Information Visualisation	CSSE2010 Introduction to Computer Systems ¹⁺²	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	DECO2300 Digital Prototyping & Extended Reality	CSSE2310 Computer Systems Principles & Programming ¹⁺²
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	DECO3850 Physical Computing Studio (4 units)		Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	DECO3500 Social & Mobile Computing	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. ¹⁺²

2 All major courses are in the plan.

3 Choose 2 remaining **Minor Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301** **CYBR3000**

4 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BlnfTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses.

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Bachelor of Information Technology

Major in Software Information Systems + Minor in Computer Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Minor Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	CSSE2010 Introduction to Computer Systems ¹⁺²	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	INFS2200 Relational Database Systems	CSSE2310 Computer Systems Principles & Programming ¹⁺²
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	INFS3200 Advanced Database Systems ¹⁺²	Elective Program or General	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. ¹⁺²

2 Choose 3 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

3 Choose 2 remaining **Minor Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301** **CYBR3000**

4 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BlnTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

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Bachelor of Information Technology

Major in Software Design + Minor in Computer Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Major Courses

Minor Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering 1+2	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics 1+2
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems 1+2	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction 1+2	CSSE2002 Programming in the Large 1+2	CSSE2010 Introduction to Computer Systems 1+2	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	COMP3506 Algorithms & Data Structures 1+2	CSSE2310 Computer Systems Principles & Programming 1+2
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process	Elective Program or General	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. **1+2**

2 Choose 2 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMP2048** **COMP3400** **CSSE3100**

Sem 2 **COMP3702** **COMP3820** **CYBR3000** **DECO3500**

Sem 1+2 **CSSE2010** **CSSE2310**

3 Choose 2 remaining **Minor Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301** **CYBR3000**

4 Fill the remaining free slots with **Program Electives** or **General Electives** from the [BInfTech Program Rules & Requirements](#).

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

Program electives are explicitly listed in the program rules.

General electives can be chosen from across the university - paying attention to pre-requisites and level.

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Bachelor of Information Technology

Major in Software Design + Major in Software Information Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	CSSE2002 Programming in the Large ¹⁺²	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	COMP3506 Algorithms & Data Structures ¹⁺²	INFS2200 Relational Database Systems
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	CSSE3012 The Software Process	INFS3200 Advanced Database Systems ¹⁺²	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. ¹⁺²

2 Choose 2 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMP2048** **COMP3400** **CSSE3100**

Sem 2 **COMP3702** **COMP3820** **CYBR3000** **DECO3500**

Sem 1+2 **CSSE2010** **CSSE2310**

3 Choose 3 courses from **Secondary major** courses for some free slots, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

4 Fill the remaining free slots with **Program Electives** at the same level or higher to replace the courses shared between majors: **DECO2500 (Level 2)**, **DECO3800 (Level 3)** & **DECO3801 (Level 3)**

[BlnfTech Program Rules & Requirements.](#)

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

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Bachelor of Information Technology

Major in User Experience Design + Major in Software Information Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	Elective Secondary Major or Program	Elective Secondary Major or Program
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	DECO2200 Information Visualisation	Elective Secondary Major or Program	Elective Secondary Major or Program
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	DECO2300 Digital Prototyping & Extended Reality	INFS2200 Relational Database Systems
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	DECO3850 Physical Computing Studio (4 units)		INFS3200 Advanced Database Systems ¹⁺²
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	DECO3500 Social & Mobile Computing	Elective Secondary Major or Program	Elective Secondary Major or Program

Course offered in both Semester 1 and 2. ¹⁺²

2 All **Primary major** courses are in the plan.

3 Choose 3 courses from **Secondary major** courses for some free slots, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

4 Fill the remaining free slots with **Program Electives** at the same level or higher to replace the courses shared between majors: **DECO2500 (Level 2)**, **DECO3800 (Level 3)** & **DECO3801 (Level 3)**

[BlnfTech Program Rules & Requirements.](#)

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

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Bachelor of Information Technology

Major in User Experience Design + Major in Software Design

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	CSSE2002 Programming in the Large ¹⁺²	Elective Secondary Major or Program
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	DECO2200 Information Visualisation	Elective Secondary Major or Program	Elective Secondary Major or Program
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	DECO2300 Digital Prototyping & Extended Reality	COMP3506 Algorithms & Data Structures
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	DECO3850 Physical Computing Studio (4 units)		CSSE3012 The Software Process
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	DECO3500 Social & Mobile Computing	Elective Secondary Major or Program	Elective Secondary Major or Program

Course offered in both Semester 1 and 2. ¹⁺²

2 All **Primary major** courses are in the plan.

3 Choose 2 courses from **Secondary major** courses for some free slots, accounting for prerequisites:

Sem 1 **COMP2048** **COMP3400** **CSSE3100**

Sem 2 **COMP3702** **COMP3820** **CYBR3000** **DECO3500**

Sem 1+2 **CSSE2010** **CSSE2310**

4 Fill the remaining free slots with **Program Electives** at the same level or higher to replace the courses shared between majors: **DECO2500 (Level 2)**, **DECO3800 (Level 3)** & **DECO3801 (Level 3)**

[BInfTech Program Rules & Requirements.](#)

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

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Bachelor of Information Technology

Major in Software Design + Major in Software Information Systems

Commencing Semester 1

1 The study plan below shows the required:

Compulsory Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 1 Feb	CSSE1001 Introduction to Software Engineering ¹⁺²	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	MATH1061 Discrete Mathematics ¹⁺²
	Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	INFS1200 Introduction to Information Systems ¹⁺²	Elective Program or General	Elective Program or General
Year 2	Sem 1 Feb	DECO2500 Human-Computer Interaction ¹⁺²	CSSE2002 Programming in the Large ¹⁺²	Elective Program or General	Elective Program or General
	Sem 2 July	COMP2140 Web & Mobile Programming	DECO2850 Design Computing Studio 2: Interaction Design	COMP3506 Algorithms & Data Structures ¹⁺²	INFS2200 Relational Database Systems
Year 3	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose ¹⁺²	CSSE3012 The Software Process	INFS3200 Advanced Database Systems ¹⁺²	Elective Program or General
	Sem 2 July	DECO3801 Design Computing Studio 3: Build	Elective Program or General	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. ¹⁺²

2 Choose 2 remaining **Major Courses** for some free slots, accounting for prerequisites:

Sem 1 **COMP2048** **COMP3400** **CSSE3100**

Sem 2 **COMP3702** **COMP3820** **CYBR3000** **DECO3500**

Sem 1+2 **CSSE2010** **CSSE2310**

3 Choose 3 courses from **Secondary major** courses for some free slots, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

4 Fill the remaining free slots with **Program Electives** at the same level or higher to replace the courses shared between majors: **DECO2500 (Level 2)**, **DECO3800 (Level 3)** & **DECO3801 (Level 3)**

[BlnfTech Program Rules & Requirements.](#)

Note: Of the 48 units required for the the program, you must complete at least 8 units of courses at Level 3 or higher and no more than 24 units at Level 1.

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