

Bachelor of Information Technology

No Major or Minor

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Extension Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming		
	Sem 1 Feb	DECO2500 Human-Computer Interaction 1+2			
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2			
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process		

Course offered in both Semester 1 and 2. **1+2**

2

Complete 8 units from

BlnfTech Advanced Electives Courses, accounting for prerequisites:

Sem 1	BISM3222 COMP2048	DECO2200 DECO3850	INFS3202
Sem 2	COMP3506 COMP3702 COMP3820	DATA2001 DECO2300 DECO3500	INFS2200 INFS3208
Sem 1+2	CSSE2002 CSSE2010	CSSE2310 INFS3200	

3

Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlnfTech Advanced Elective Courses**
- **BlnfTech Breadth Elective Courses**
- **BlnfTech Program Elective Courses**

From the BlnfTech Program and Course Requirements:

<https://my.uq.edu.au/programs-courses/requirements/program/2453>

- **General Elective Courses**

Note: Of the 48 units required for the program, you must complete at least 8 units at Level 3 or higher and no more than 24 units at Level 1.

Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses.

Email studentenquiries@eecs.uq.edu.au to make an advising appointment.

Students must follow the program rules. Future course offerings are subject to change.

Study plan published 2024.

Bachelor of Information Technology

Major in Software Design

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming		
	Sem 1 Feb	CSSE2002 Programming in the Large 1+2	DECO2500 Human Computer Interaction 1+2		
Year 3	Sem 2 July	COMP3506 Algorithms and Data Structures	DECO3801 Design Computing Studio 3: Build 1+2		
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process		

Course offered in both Semester 1 and 2. **1+2**

2

Choose 3 remaining **Major Courses** for some free spaces, accounting for prerequisites:

Sem 1	COMP2048 COMP3400	CSSE3100
Sem 2	COMP3702 COMP3820	CYBR3000 DECO3500
Sem 1+2	CSSE2010 CSSE2310	CSSE2310

3

Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlnfTech Breadth Elective Courses**
 - **BlnfTech Program Elective Courses**
- From the BlnfTech Program & Course Requirements
<https://my.uq.edu.au/programs-courses/requirements/program/2453>
- **General Elective Courses**

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Bachelor of Information Technology

Major in Software Design + Major in Software Information Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	
	Sem 1 Feb	CSSE2002 Programming in the Large 1+2	DECO2500 Human Computer Interaction 1+2	INFS2300 Advanced Database Systems 1+2	
Year 3	Sem 2 July	COMP3506 Algorithms and Data Structures	DECO3801 Design Computing Studio 3: Build 1+2		
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process		

Course offered in both Semester 1 and 2.

2

Choose 2 remaining **Primary Major Courses** for some free spaces, accounting for prerequisites:

Sem 1	COMP2048 COMP3400	CSSE3100
Sem 2	COMP3702 COMP3820	CYBR3000 DECO3500
Sem 1+2	CSSE2010 CSSE2310	CSSE2310

3

Choose 6 remaining **Secondary Major Courses**, accounting for prerequisites, comprising:

- 3 of the following

Sem 1	BISM3222	INFS3202
Sem 2	DATA2001	INFS3208

- 3 from the BInTech Program Elective Courses. See list here: <https://my.uq.edu.au/programs-courses/requirements/program/2453>

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Bachelor of Information Technology

Major in Software Design + Major in User Experience Design

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming		
	Sem 1 Feb	CSSE2002 Programming in the Large 1+2	DECO2500 Human Computer Interaction 1+2	DECO2200 Information Visualisation	
Year 3	Sem 2 July	COMP3506 Algorithms and Data Structures	DECO3801 Design Computing Studio 3: Build 1+2	DECO2300 Digital Prototyping and Extended Reality	DECO3500 Social and Mobile Computing
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process	DECO3850 Physical Computing Studio	

Course offered in both Semester 1 and 2. **1+2**

2 Choose 2 remaining **Primary Major Courses**, accounting for prerequisites:

Sem 1	COMP2048 COMP3400	CSSE3100
Sem 2	COMP3702 COMP3820	CYBR3000
Sem 1+2	CSSE2010 CSSE2310	CSSE2310

3 Choose 3 remaining **Secondary Major Courses**, accounting for prerequisites, from the **BlnfTech Program Elective Courses** (<https://my.uq.edu.au/programs-courses/requirements/program/2453>)

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Bachelor of Information Technology

Major in Software Design + Minor in Computer Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Minor Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking	CSSE2010 Introduction to Computer Systems 1+2	
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	CSSE2310 Computer Systems and Programming 1+2	
	Sem 1 Feb	CSSE2002 Programming in the Large 1+2	DECO2500 Human Computer Interaction 1+2		
Year 3	Sem 2 July	COMP3506 Algorithms and Data Structures	DECO3801 Design Computing Studio 3: Build 1+2		
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process		

Course offered in both Semester 1 and 2.

2

Choose 2 remaining **Major Courses** for some free spaces, accounting for prerequisites:

Sem 1	COMP2048 COMP3400	CSSE3100
Sem 2	COMP3702 COMP3820	CYBR3000 DECO3500
Sem 1+2	CSSE2010 CSSE2310	CSSE2310

3

Choose 2 remaining **Minor Courses** for some free spaces, accounting for prerequisites:

Sem 1	COMS3200
Sem 2	COMP3301 CYBR3000

4

Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlnfTech Breadth Elective Courses**
- **BlnfTech Program Elective Courses**
- **General Elective Courses**

From the BlnfTech Program & Course Requirements
(<https://my.uq.edu.au/programs-courses/requirements/program/2453>)

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Bachelor of Information Technology

Major in Software Information Systems + Major in User Experience Design

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Primary Major Courses

Secondary Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	
	Sem 1 Feb	DECO2500 Human Computer Interaction 1+2	INFS3200 Advanced Database Systems 1+2	DECO2200 Information Visualisation	
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2	DECO2300 Digital Prototyping and Extended Reality	DECO3500 Band Mobile Computing	
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	DECO3850 Physical Computing Studio		

Course offered in both Semester 1 and 2.

2

Choose 3 remaining **Primary Major Courses** for some free spaces, accounting for prerequisites:

Sem 1 **BISM3222**

INFS3202

Sem 2 **DATA2001**

INFS3208

3

Choose 3 remaining **Secondary Major Courses**, accounting for prerequisites, from the **BInfTech Program Elective Courses** (<https://my.uq.edu.au/programs-courses/requirements/program/2453>)

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Bachelor of Information Technology

Major in Software Information Systems + Minor in Computer Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Minor Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking	CSSE2010 Introduction to Computer Systems 1+2	
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	CSSE2310 Computer Systems and Programming 1+2
	Sem 1 Feb	DECO2500 Human Computer Interaction 1+2	INFS3200 Advanced Database Systems 1+2		
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2			
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2			

Course offered in both Semester 1 and 2.

2 Choose 3 remaining **Major Courses** for some free spaces, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

3 Choose 2 remaining **Minor Courses** for some free spaces, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301** **CYBR3000**

4 Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlnfTech Breadth Elective Courses**
- **BlnfTech Program Elective Courses**
From the BlnfTech Program & Course Requirements
(<https://my.uq.edu.au/programs-courses/requirements/program/2453/2024>)
- **General Elective Courses**

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Bachelor of Information Technology

Major in Software Information Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	
	Sem 1 Feb	DECO2500 Human Computer Interaction 1+2	INFS3200 Advanced Database Systems 1+2		
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2			
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2			

Course offered in both Semester 1 and 2. **1+2**

2 Choose 3 remaining **Major Courses** for some free spaces, accounting for prerequisites:

Sem 1 **BISM3222** **INFS3202**

Sem 2 **DATA2001** **INFS3208**

3 Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlnTech Breadth Elective Courses**
- **BlnTech Program Elective Courses**

From the BlnTech Program & Course Requirements

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- **General Elective Courses**

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Bachelor of Information Technology

Major in User Experience Design

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 	INFS1200 Introduction to Information Systems 	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking		
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming		
	Sem 1 Feb	DECO2500 Human Computer Interaction 	DECO2200 Graphic Design 		
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 	DECO2300 Digital Prototyping & Extended Reality	DECO3500 Social & Mobile Computing	
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 	DECO3850 Physical Computing Studio		

Course offered in both Semester 1 and 2. 

2 Fill the remaining free spaces with any of the following, accounting for prerequisites:

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- **BlnfTech Program Elective Courses**

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Bachelor of Information Technology

Major in User Experience Design + Minor in Computer Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Major Courses

Minor Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking	CSSE2010 Introduction to Computer Systems 1+2	
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	DECO2500 Human Computer Interaction 1+2	CSSE2310 Computer Systems and Programming 1+2
	Sem 1 Feb	DECO2200 Information Visualisation			
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2	DECO2300 Digital Prototyping and Extended Reality	DECO3500 Social and Mobile Computing	
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	DECO3850 Physical Computing Studio		

Course offered in both Semester 1 and 2. **1+2**

2

Choose 2 remaining **Minor Courses** for some free spaces, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301**
CYBR3000

3

Fill the remaining free spaces with any of the following, accounting for prerequisites:

- **BlInTech Breadth Elective Courses**
- **BlInTech Program Elective Courses**

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Minor in Computer Systems

Commencing Semester 2

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Core Courses

Extension Courses

Minor Courses

Year 1	Sem 2 July	CSSE1001 Introduction to Software Engineering 1+2	INFS1200 Introduction to Information Systems 1+2	DECO1800 Design Computing Studio 1: Interactive Technology	MATH1061 Discrete Mathematics 1+2
	Sem 1 Feb	DECO1400 Introduction to Web Design	DECO1100 Design Thinking	CSSE2010 Introduction to Computer Systems 1+2	
Year 2	Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	CSSE2310 Computer Systems and Programming 1+2	
	Sem 1 Feb	DECO2500 Human-Computer Interaction 1+2			
Year 3	Sem 2 July	DECO3801 Design Computing Studio 3: Build 1+2			
	Sem 1 Feb	DECO3800 Design Computing Studio 3: Propose 1+2	CSSE3012 The Software Process		

Course offered in both Semester 1 and 2.

2 Choose 2 remaining **Minor Courses** for some free spaces, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301**
CYBR3000

3 Fill the remaining free spaces with any of the following, accounting for prerequisites:

- BlnfTech Advanced Elective Courses
- BlnfTech Breadth Elective Courses
- BlnfTech Program Elective Courses

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