Bachelor of Information Technology



Major in Software Information Systems + Major in User Experience Design Commencing Semester 1

1 The study plan below shows the required:

Core Courses

Primary Major Compulsory Courses

Course offered in both Semester 1 and 2

Secondary Major Compulsory Courses

Sem 1	CSSE1001 Introduction to Software Engineering	INFS1200 Introduction to Information Systems	MATH1061* Discrete Mathematics	DECO1400 Introduction to Web Design
Sem 2 July	DECO1800 Design Computing Studio 1: Interactive Technology	COMP1100 Introduction to Software Innovation	Primary Major Elective	Program Elective
Sem 1 Feb	DECO2500 Human Computer Interaction	DECO1100 Design Thinking	Primary Major Elective	Program Elective
Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	DECO2300 Digital Prototyping and Extended Reality
	Design Computing Studio	Web & Mobile	Relational Database	Digital Prototyping and

Complete exactly 6 units of Primary Major Elective Courses from the options below, accounting for prerequisites:

Sem 1	BISM3222 INFS3202
Sem 2	COMP2011 INFS3208

Complete exactly **6 units** to replace DECO2500, DECO3800 and DECO3801 in the **Secondary**Major, at the same level or higher, from BInfTech

Program Elective Courses: https://my.uq.edu.au/programs-courses/requirements/program/2453/2025

*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions, or if you fail any courses.

Email studentenquiries@eecs.uq.edu.au.

Study plan published 2025. Future course offerings are subject to change.

Bachelor of Information Technology



Major in Software Information Systems + Major in User Experience Design Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Primary Major Compulsory Courses

Course offered in both Semester 1 and 2.

Secondary Major Compulsory Courses

Sem 2 July	CSSE1001 Introduction to Software Engineering	INFS1200 Introduction to Information Systems	DECO1800 Design Computing Studio 1: Interactive Technology	Program Elective
Sem 1 Feb	DECO1400 Introduction to Web Design	MATH1061* Discrete Mathematics	COMP1100 Introduction to Software Innovation	DECO1100 Design Thinking
Sem 2 July	DECO2850 Design Computing Studio 2: Interaction Design	COMP2140 Web & Mobile Programming	INFS2200 Relational Database Systems	Primary Major Elective
Sem 1 Feb	DECO2500 Human Computer Interaction	INFS3200 Advanced Database Systems	Primary Major Elective	Program Elective
Sem 2 July	DECO3800 Design Computing Studio 3: Propose	DECO2300 Digital Prototyping and Extended Reality	DECO3500 Social and Mobile Computing	Primary Major Elective
Sem 1 Feb	DECO3801 Design Computing Studio 3: Build	DECO3850 Physical Computing Studio		Program Elective

Complete exactly **6 units** of **Primary Major Elective Courses** from the options below, accounting for prerequisites:

Sem 1	BISM3222 INFS3202
Sem 2	COMP2011 INFS3208

Complete exactly **6 units** to replace DECO2500, DECO3800 and DECO3801 in the **Secondary Major**, at the same level or higher, from **BInfTech Program Elective Courses**: https://my.uq.edu.au/programs-courses/requirements/program/2453/2025

*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions, or if you fail any courses.

Email studentenquiries@eecs.uq.edu.au.

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