

# Bachelor of Information Technology

## Major in User Experience Design

Commencing Semester 1

1 The study plan below shows the required:

Core Courses

Compulsory Major Courses

Year 1	Sem 1 Feb	<b>CSSE1001</b> Introduction to Software Engineering <b>1+2</b>	<b>DECO1400</b> Introduction to Web Design	<b>MATH1061*</b> Discrete Mathematics <b>1+2</b>	<b>DECO1100</b> Design Thinking
	Sem 2 July	<b>DECO1800</b> Design Computing Studio 1: Interactive Technology	<b>INFS1200</b> Introduction to Information Systems <b>1+2</b>	<b>COMP1100</b> Introduction to Software Innovation <b>1+2</b>	Elective Program or General
Year 2	Sem 1 Feb	<b>DECO2500</b> Human Computer Interaction <b>1+2</b>	Elective Program or General	Elective Program or General	Elective Program or General
	Sem 2 July	<b>DECO2850</b> Design Computing Studio 2: Interaction Design	<b>COMP2140</b> Web & Mobile Programming	<b>DECO2300</b> Digital Prototyping & Extended Reality	Elective Program or General
Year 3	Sem 1 Feb	<b>DECO3800</b> Design Computing Studio 3: Propose <b>1+2</b>	<b>DECO3850</b> Physical Computing Studio		Elective Program or General
	Sem 2 July	<b>DECO3801</b> Design Computing Studio 3: Build <b>1+2</b>	<b>DECO3500</b> Social & Mobile Computing	Elective Program or General	Elective Program or General

Course offered in both Semester 1 and 2. **1+2**

2 Complete **16 units** of elective from any of the following, accounting for prerequisites:

- **BlInTech Breadth Elective Courses**
- **BlInTech Program Elective Courses**

From the BlInTech Program & Course Requirements  
<https://my.uq.edu.au/programs-courses/requirements/program/2453>

- **General Elective Courses**

Note: Of the 48 units required for the program, you must complete at least 8 units at Level 3 or higher and no more than 24 units at Level 1.

\*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions or if you fail any courses.

Email [studentenquiries@eecs.uq.edu.au](mailto:studentenquiries@eecs.uq.edu.au).

Study plan published 2025. Future course offerings are subject to change.

# Bachelor of Information Technology

## Major in User Experience Design

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Compulsory Major Courses

Year 1	Sem 2 July	<b>CSSE1001</b> Introduction to Software Engineering <b>1+2</b>	<b>INFS1200</b> Introduction to Information Systems <b>1+2</b>	<b>MATH1061*</b> Discrete Mathematics <b>1+2</b>	Elective Program or General
	Sem 1 Feb	<b>DECO1400</b> Introduction to Web Design	<b>COMP1100</b> Introduction to Software Innovation <b>1+2</b>	<b>DECO1100</b> Design Thinking	Elective Program or General
Year 2	Sem 2 July	<b>DECO1800</b> Design Computing Studio 1: Interactive Technology	<b>COMP2140</b> Web & Mobile Programming	Elective Program or General	Elective Program or General
	Sem 1 Feb	<b>DECO2500</b> Human Computer Interaction <b>1+2</b>	Elective Program or General	Elective Program or General	Elective Program or General
Year 3	Sem 2 July	<b>DECO2850</b> Design Computing Studio 2: Interaction Design	<b>DECO2300</b> Digital Prototyping & Extended Reality	<b>DECO3500</b> Social & Mobile Computing	<b>DECO3800</b> Design Computing Studio 3: Propose <b>1+2</b>
	Sem 1 Feb	<b>DECO3801</b> Design Computing Studio 3: Build <b>1+2</b>	<b>DECO3850</b> Physical Computing Studio	Elective Program or General	

Course offered in both Semester 1 and 2. **1+2**

2 Complete **16 units** of elective from any of the following, accounting for prerequisites:

- **BlnfTech Breadth Elective Courses**
- **BlnfTech Program Elective Courses**

From the BlnfTech Program & Course Requirements  
<https://my.uq.edu.au/programs-courses/requirements/program/2453>

- **General Elective Courses**

Note: Of the 48 units required for the program, you must complete at least 8 units at Level 3 or higher and no more than 24 units at Level 1.

\*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions or if you fail any courses.

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