

# Bachelor of Information Technology

## Major in User Experience Design + Minor in Computer Systems

Commencing Semester 1

1 The study plan below shows the required:

Core Courses

Compulsory Major Courses

Compulsory Minor Courses

Year 1	Sem 1 Feb	<b>CSSE1001</b> Introduction to Software Engineering <b>1+2</b>	<b>DECO1400</b> Introduction to Web Design	<b>MATH1061*</b> Discrete Mathematics <b>1+2</b>	<b>DECO1100</b> Design Thinking
	Sem 2 July	<b>DECO1800</b> Design Computing Studio 1: Interactive Technology	<b>COMP1100</b> Introduction to Software Innovation <b>1+2</b>	<b>INFS1200</b> Introduction to Information Systems <b>1+2</b>	Elective Program or General
Year 2	Sem 1 Feb	<b>DECO2500</b> Human Computer Interaction <b>1+2</b>	<b>CSSE2010</b> Introduction to Computer Systems <b>1+2</b>	Elective Program or General	Elective Program or General
	Sem 2 July	<b>DECO2850</b> Design Computing Studio 2: Interaction Design	<b>COMP2140</b> Web & Mobile Programming	<b>DECO2300</b> Digital Prototyping and Extended Reality	<b>CSSE2310</b> Computer Systems and Programming <b>1+2</b>
Year 3	Sem 1 Feb	<b>DECO3800</b> Design Computing Studio 3: Propose <b>1+2</b>	<b>DECO3850</b> Physical Computing Studio		Minor Elective
	Sem 2 July	<b>DECO3801</b> Design Computing Studio 3: Build <b>1+2</b>	<b>DECO3500</b> Social and Mobile Computing	Minor Elective	Elective Program or General

Course offered in both Semester 1 and 2. **1+2**

2 Complete exactly **4 units** of **Elective Minor Courses** from the options below, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301**  
**CYBR3000**

3 Complete **8 units** from any of the following, accounting for prerequisites:

- **BlInTech Breadth Elective Courses**
- **BlInTech Program Elective Courses**

From the BlInTech Program & Course Requirements  
<https://my.uq.edu.au/programs-courses/requirements/program/2453>

- **General Elective Courses**

\*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions or if you fail any courses.

Email [studentenquiries@eecs.uq.edu.au](mailto:studentenquiries@eecs.uq.edu.au).

Study plan published 2025. Future course offerings are subject to change.

# Bachelor of Information Technology

## Major in User Experience Design + Minor in Computer Systems

Commencing Semester 2

1 The study plan below shows the required:

Core Courses

Compulsory Major  
Courses

Compulsory Minor  
Courses

Year 1	Sem 2 July	<b>CSSE1001</b> Introduction to Software Engineering <b>1+2</b>	<b>INFS1200</b> Introduction to Information Systems <b>1+2</b>	<b>DECO1800</b> Design Computing Studio 1: Interactive Technology	<b>MATH1061*</b> Discrete Mathematics <b>1+2</b>
	Sem 1 Feb	<b>DECO1400</b> Introduction to Web Design	<b>COMP1100</b> Introduction to Software Innovation <b>1+2</b>	<b>DECO1100</b> Design Thinking	Elective Program or General
Year 2	Sem 2 July	<b>DECO2850</b> Design Computing Studio 2: Interaction Design	<b>COMP2140</b> Web & Mobile Programming	<b>CSSE2010</b> Introduction to Computer Systems <b>1+2</b>	Elective Program or General
	Sem 1 Feb	<b>DECO2500</b> Human Computer Interaction <b>1+2</b>	<b>CSSE2310</b> Computer Systems and Programming <b>1+2</b>	Elective Program or General	Elective Program or General
Year 3	Sem 2 July	<b>DECO3800</b> Design Computing Studio 3: Propose <b>1+2</b>	<b>DECO2300</b> Digital Prototyping and Extended Reality	<b>DECO3500</b> Social and Mobile Computing	Minor Elective
	Sem 1 Feb	<b>DECO3801</b> Design Computing Studio 3: Build <b>1+2</b>	<b>DECO3850</b> Physical Computing Studio		Minor Elective

Course offered in both Semester 1 and 2.

2

Complete exactly **4 units** of **Elective Minor Courses** from the options below, accounting for prerequisites:

Sem 1 **COMS3200**

Sem 2 **COMP3301**  
**CYBR3000**

3

Complete **8 units** from any of the following, accounting for prerequisites:

- **BlInTech Breadth Elective Courses**
- **BlInTech Program Elective Courses**

From the BlInTech Program & Course Requirements:

<https://my.uq.edu.au/programs-courses/requirements/program/2453>

- **General Elective Courses**

Note: Of the 48 units required for the program, you must complete at least 8 units at Level 3 or higher and no more than 24 units at Level 1.  
\*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

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