Bachelor of Information Technology

Minor in Computer Systems
Commencing Semester 1

THE UNIVERSITY OF QUEENSLAND
AUSTRALIA
CREATE CHANGE

1 The study plan below shows the required:

Core Courses	Extension Courses	Compulsory Minor Courses

		Sem 1 Feb	Sem 2 July
Year 1	**Sem 1 Feb**	**CSSE1001** Introduction to Software Engineering `1+2`	**INFS1200** Introduction to Information Systems `1+2`	**DECO1400** Introduction to Web Design	**MATH1061*** Discrete Mathematics `1+2`

Year 1

Sem 1 Feb
- **CSSE1001** Introduction to Software Engineering `1+2`
- **INFS1200** Introduction to Information Systems `1+2`
- **DECO1400** Introduction to Web Design
- **MATH1061*** Discrete Mathematics `1+2`

Sem 2 July
- **DECO1800** Design Computing Studio 1: Interactive Technology
- **COMP1100** Introduction to Software Innovation `1+2`
- Elective Program or General
- Elective Program or General

Year 2

Sem 1 Feb
- **DECO2500** Human-Computer Interaction `1+2`
- **CSSE2010** Introduction to Computer Systems `1+2`
- Elective Program or General
- Elective Program or General

Sem 2 July
- **DECO2850** Design Computing Studio 2: Interaction Design
- **COMP2140** Web & Mobile Programming
- **CSSE2310** Computer Systems and Programming `1+2`
- Elective Program or General

Year 3

Sem 1 Feb
- **DECO3800** Design Computing Studio 3: Propose `1+2`
- **CSSE3012** The Software Process
- **Minor** Elective
- Elective Program or General

Sem 2 July
- **DECO3801** Design Computing Studio 3: Build `1+2`
- **Minor** Elective
- Elective Program or General
- Elective Program or General

Course offered in both Semester 1 and 2. `1+2`

2 Complete exactly **4 units** of **Elective Minor Courses** from the options below, accounting for prerequisites:

Sem 1	**COMS3200**
Sem 2	**COMP3301** **CYBR3000**

3 Choose the remaining **16 units** from any of the following, accounting for prerequisites:

- **BInfTech Advanced Elective Courses**
- **BInfTech Breadth Elective Courses**
- **BInfTech Program Elective Courses**
  From the BInfTech Program and Course Requirements:
  https://my.uq.edu.au/programs-courses/requirements/program/2453
- **General Elective Courses**

Note: Of the 48 units required for the program, you must complete at least 8 units at Level 3 or higher and no more than 24 units at Level 1.

*MATH1081 Advanced Discrete Mathematics may be taken in place of MATH1061 (only in Semester 1).

Students must follow the program and course requirements.

Seek advice from the School of EECS if you are undertaking a dual degree, have any questions or if you fail any courses.

Email **studentenquiries@eecs.uq.edu.au**.

Study plan published 2025. Future course offerings are subject to change.

Bachelor of Information Technology

Minor in Computer Systems
Commencing Semester 2

THE UNIVERSITY OF QUEENSLAND
AUSTRALIA
CREATE CHANGE

1 The study plan below shows the required:

Core Courses	Extension Courses	Compulsory Minor Courses

Year 1

Sem 2 July	**CSSE1001** Introduction to Software Engineering *1+2*	**INFS1200** Introduction to Information Systems *1+2*	**DECO1800** Design Computing Studio 1: Interactive Technology	**MATH1061*** Discrete Mathematics *1+2*
Sem 1 Feb	**DECO1400** Introduction to Web Design	**COMP1100** Introduction to Software Innovation *1+2*	Elective Program or General	Elective Program or General

Year 2

Sem 2 July	**DECO2850** Design Computing Studio 2: Interaction Design	**COMP2140** Web & Mobile Programming	**CSSE2010** Introduction to Computer Systems *1+2*	Elective Program or General
Sem 1 Feb	**DECO2500** Human-Computer Interaction *1+2*	**CSSE2310** Computer Systems and Programming *1+2*	Elective Program or General	Elective Program or General

Year 3

Sem 2 July	**DECO3800** Design Computing Studio 3: Propose *1+2*	**Minor** Elective	Elective Program or General	Elective Program or General
Sem 1 Feb	**DECO3801** Design Computing Studio 3: Build *1+2*	**CSSE3012** The Software Process	**Minor** Elective	Elective Program or General

Course offered in both Semester 1 and 2. *1+2*

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Sem 1	**COMS3200**
Sem 2	**COMP3301** **CYBR3000**

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