CRICOS: 00025B TEQSA: PRV12080

Bachelor of Computer Science

Artificial Intelligence Major

Undergraduate Program - Consists of 48 units
Suggested Study Plans from 2026 Commencement Onwards



Program and Course requirements

For the **Bachelor of Computer Science** full program and course requirements, <u>click here</u>. Make sure to check your program's rules to ensure you are compliant with requirements.

Prerequisite Courses

Students are expected to be aware if a course has prerequisites and must have successfully completed any required prerequisites before enrolling. A prerequisite course provides the foundational knowledge needed to progress to the next course and may be high school subjects or university-level study/courses.

Prerequisites are listed on the course profile and the course page on the <u>Programs and</u> Courses website.

Electives

Depending on your program, you may need to complete compulsory and elective courses.

Electives are courses you can choose, while compulsory courses are mandatory courses that you must study. You must successfully complete all the required units of elective and compulsory courses to meet the program requirements. Your program rules outline how many electives you can study and the types of electives you can choose from.

Search <u>Programs and Courses website</u> for your program to confirm program rules and elective options.

Academic Advice

Academic advisors provide specialist help in course selection and can look at your individual study history to make personalised recommendations on your study plan.

If you need assistance with your program, you can seek Academic Advice.

Additional Information

Course profiles are underlined and hyperlinked to their relevant course page which can be accessed by clicking the underlined text.

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The following is a colour reference guide, including notes around course offerings and units:

Core Courses (24 Units) Program Electives (0-16 Units) General Electives (0-16 Units)

Breadth Electives (0-16 Units) Major (16 Units)



CREATE CHANGE



Course offered in both Semester 1 & 2



This course does not consist of 2 units



Elective may be substituted for another Elective type as per Program requirements

YEAR 1				
Sem 1 Feb	CSSE1001 Introduction to Software Engineering	INSF1200 Introduction to Information Systems	STAT1201¹ Analysis of Scientific Data	GENERAL ELECTIVE
Sem 2 July	COMP1100 Introduction to Software Innovation	MATH1061 ² Discrete Mathematics	CSSE2002 Programming in the Large	MATH1051³ Calculus and Linear Algebra I

YEAR 2				
Sem 1 Feb	CSSE2010 Introduction to Computer Systems	DECO2500 Human-Computer Interaction	COMP2701 Generative Artificial Intelligence	GENERAL ELECTIVE
Sem 2 July	CSSE2310 Computer Systems Principles and Programming	COMP3506 Algorithms and Data Structures	DECO2801 Human-Centred AI	COMP3702 Artificial Intelligence

YEAR 3					
Sem 1 Feb	COMP4702 Machine Learning	MAJOR ELECTIVE	PROGRAM ELECTIVE⁴	GENERAL ELECTIVE	
Sem 2 July	COMP2200 Ethical Practice in Computing	DECO3801 Design Computing Studio 3 - Build	MAJOR ELECTIVE	GENERAL ELECTIVE	

NOTES

- Students who wish to explore STAT1201, Analysis of Scientific Data, in greater depth and breadth can substitute the class with STAT1301, Advanced Analysis of Scientific Data, (Sem 2 Only)

 ² Students who wish to explore MATH1061, Discrete Mathematics, in greater depth and breadth can substitute the class with MATH1081, Advanced Dis-
- crete Mathematics, (Sem 1 Only)
- ³ Students without at least a grade of C in High School Specialist Mathematics should take MATH1050, Mathematical Foundations II as an elective before MATH1051, Calculus and Linear Algebra I
- ⁴ Program Elective can be substituted for an additional <u>Artificial Intelligence Major Elective Course</u>

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Bachelor of Computer Science

Artificial Intelligence Major

Undergraduate Program - Consists of 48 units Suggested Study Plan from Semester 2, 2026 Commencement Onwards

The following is a colour reference guide, including notes around course offerings and units:

Core Courses (24 Units)

Program Electives (0-16 Units)

General Electives (0-16 Units)

Breadth Electives (0-16 Units)

Major (16 Units)



CREATE CHANGE



Course offered in both Semester 1 & 2



This course does not consist of 2 units



Elective may be substituted for another Elective type as per Program requirements

YEAR 1				
Sem 2 July	CSSE1001 Introduction to Software Engineering	INSF1200 Introduction to Information Systems	STAT1201¹ Analysis of Scientific Data	GENERAL ELECTIVE
Sem 1 Feb	COMP1100 Introduction to Software Innovation	MATH1061 ² Discrete Mathematics	CSSE2002 Programming in the Large	MATH1051 ³ Calculus and Linear Algebra I

YEAR 2				
Sem 2 July	CSSE2010 Introduction to Computer Systems	COMP2200 Ethical Practice in Computing	DECO2801 Human-Centred AI	GENERAL ELECTIVE
Sem 1 Feb	CSSE2310 Computer Systems Principles and Programming	DECO2500 Human-Computer Interaction	COMP2701 Generative Artificial Intelligence	GENERAL ELECTIVE

YEAR 3					
Sem 2 July	COMP3506 Algorithms and Data Structures	COMP3702 Artificial Intelligence	MAJOR ELECTIVE	PROGRAM ELECTIVE ⁴	
Sem 1 Feb	DECO3801 Design Computing Studio 3 - Build	COMP4702 Machine Learning	MAJOR ELECTIVE	GENERAL ELECTIVE	

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