Bachelor of Information Technology Study Plan (Commencing Semester 2, 2018 or Later)

User Experience Design

- Core courses are in blue, courses for the major are in green, elective slots are in orange
- Courses marked with ^ are offered in both Semester 1 and Semester 2

YEAR 1 (2020/2021)			
Sem 2	**INFS1200** Introduction to Information Systems ^	**MATH1061** Discrete Mathematics ^	**CSSE1001** Introduction to Software Engineering ^
Sem 1	**DECO1100** Design Thinking	**DECO1400** Introduction to Web Design	**CSSE2002** Programming in the Large ^

Note: In addition to the above, the following elective slots appear:
- Sem 2: **#2 Part B, C or D**
- Sem 1: **#2 Part B, C or D**

YEAR 1 (2020/2021)	Core 1	Core 2	Core 3	Elective
Sem 2	**INFS1200** Introduction to Information Systems ^	**MATH1061** Discrete Mathematics ^	**CSSE1001** Introduction to Software Engineering ^	**#2 Part B, C or D**
Sem 1	**DECO1100** Design Thinking	**DECO1400** Introduction to Web Design	**CSSE2002** Programming in the Large ^	**#2 Part B, C or D**
YEAR 2 (2021/2022)				
Sem 2	**DECO1800** Design Computing Studio 1: Interactive Technology	**DECO2300** Digital Prototyping	**#2 Part B, C or D**	**#2 Part B, C or D**
Sem 1	**DECO2200** Graphic Design	**DECO2500** Human-Computer Interaction	**#2 Part B, C or D**	**#2 Part B, C or D**
YEAR 3 (2022/2023)				
Sem 2	**DECO2800** Design Computing Studio 2: Testing & Evaluation	**DECO3801** Design Computing Studio 3: Build	**DECO3500** Social & Mobile Computing	**#2 Part B, C or D**
Sem 1	**DECO3800** Design Computing Studio 3: Propose	**DECO3850** Physical Computing & Interaction Design Studio (#4 Credit Course)		**#2 Part B, C or D**

Students must follow the program rules and requirements outlined at https://my.uq.edu.au/programs-courses/program.html?acad_prog=2230. Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses. Future course offerings are subject to change.