## Bachelor of Information Technology Study Plan (Commencing Semester 2, 2018 or Later)

## Software Design

- Core courses are in blue, courses for the major are in green, elective slots are in orange
- Courses marked with ^ are offered in both Semester 1 and Semester 2
- \* Choose at least 1 course from CSSE2310^ or DECO2500
- \*\* Choose at least 2 courses from COMP3301, COMP3702, COMS3000, COMS3200, CSSE3100, DECO3500, INFS3202

YEAR 1 (2020/2021)				
Sem 2	INFS1200 Introduction to Information Systems ^	MATH1061 Discrete Mathematics ^	CSSE1001 Introduction to Software Engineering ^	#2 Part B, C or D
Sem 1	<b>DECO1100</b> Design Thinking	<b>DECO1400</b> Introduction to Web Design	CSSE2002 Programming in the Large ^	CSSE2010 Introduction to Computer Systems ^
YEAR 2 (2021/2022)				
Sem 2	<b>DECO1800</b> Design Computing Studio 1: Interactive Technology	CSSE2310 Computer Systems Principles and Programming ^ OR #2 Part B, C or D *	COMP3506 Algorithms & Data Structures	#2 Part B, C or D
Sem 1	DECO2500 Human-Computer Interaction OR #2 Part B, C or D *	** Major Course	#2 Part B, C or D	#2 Part B, C or D
YEAR 3 (2022/2023)				
Sem 2	<b>DECO2800</b> Design Computing Studio 2: Testing & Evaluation	<b>DECO3801</b> Design Computing Studio 3: Build	** Major Course	#2 Part B, C or D
Sem 1	<b>DECO3800</b> Design Computing Studio 3: Propose	CSSE3002 The Software Process	#2 Part B, C or D	#2 Part B, C or D

Students must follow the program rules and requirements outlined at <a href="https://my.uq.edu.au/programs-courses/program.html?acad\_prog=2230">https://my.uq.edu.au/programs-courses/program.html?acad\_prog=2230</a>. Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses. Future course offerings are subject to change.